

# INTERIOR ARCHITECTURE AND DESIGN MAJOR (M)

Addressing the whole student - body, mind and spirit, the purposes of the Art Program are 1) to nourish the senses (particularly the visual and tactile) in order to make the student more perceptive and visually responsive to life experiences and visual phenomena; 2) to cultivate the mind to design and solve problems through manipulating media in search of elegant, aesthetic and technically proficient solutions; and 3) to encourage and support Christian faith and practice by exploring the intersection of the visual arts and Christianity and leading the student through digital processes that translate intangible substance (concepts and emotions) into tangible material. It is a purpose of the Concordia University Program in Art to produce graduates who, as people of faith, are diligent, reflective, compassionate, highly skilled, visually articulate, and successful in their lives and in their vocations.

Interior Architecture and Design (IA&D) is a Cooperative Program with MIAD (Milwaukee Institute of Art and Design) and includes 30 credits to be completed at MIAD. To enroll in MIAD courses, students must have a 3.50 minimum GPA in all prior course work in the major. Students majoring in IA&D learn basic construction techniques, model construction and digital rendering. IA&D majors are prepared to work directly with architects in the design of interior spaces. Students are encouraged to take digital electives in web design and animation to enhance their digital skill sets.

For specific information about MIAD courses please visit the MIAD website at [www.miad.edu](http://www.miad.edu) (<http://www.miad.edu>).

## Program Learning Outcomes

Students will:

- Describe relationships that exist between the visual arts and the Christian faith;
- Formulate and creatively solve visual problems.
- Communicate effectively in a range of media.
- Apply appropriate historical knowledge in the creation, description and analysis of works of visual art. Art and design are viewed as technical, spiritual/philosophical, and social endeavors.
- Demonstrate technical proficiency and aesthetic sensibility relative to observational drawing, composition, and the manipulation of visual arts media, including appropriate computer/digital applications.
- Evaluate personal art work and the art work of others.
- Selflessly share gifts and skills with others through teaching, community activities, and volunteerism.
- Prepare documents/artifacts and practice strategies to seek employment or to advance in a chosen field.

## Curriculum

Code	Title	Hours
Core Requirements ( <a href="https://catalog.cuw.edu/undergraduate/university/acad-prog/trad/core/">https://catalog.cuw.edu/undergraduate/university/acad-prog/trad/core/</a> )		45
<b>Major Requirements</b>		
Concordia Required Courses		34
MIAD Required Courses		30
<b>Electives</b>		<b>11</b>

Minor: Optional (18 Credits Minimum)

**Total Hours** 120

## Major Requirements

Code	Title	Hours
<b>Required Courses CUW</b>		
ART 111	2-D Composition	3
ART 145	Drawing for Art Majors	3
ART 246	Color & Media Dynamics	3
ART 285	Art History I	3
ART 286	Art History II	3
ART 310	History of Design	3
ART 312	3-D Modelling	3
ART 450	Senior Portfolio/Exhibition	1
GD 110	Graphic Design I	3
GD 111	Graphic Design II	3
GD 360	Web Design I (Or ART 29X Applied Design Elective)	3
GD 460	Graphic Outlook-Practicum I	3
<b>Required Courses MIAD</b>		
IAD 220	Studio 1	3
IAD 221	Studio 2	3
IAD 222	CAD 1	3
IAD 223	CAD 2	3
IAD 224	Materials & Specifications for Interiors	3
IAD 225	Interior Design & Lighting	3
IAD 320	IAD Studio 3	3
IAD 321	IAD Studio 4	3
IAD 322	Building Systems 1	3
IAD 323	Building Systems 2	3
<b>Total Hours</b>		<b>64</b>