

# ILLUSTRATION MINOR (M)

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At Concordia University Wisconsin, the Illustration Minor is dedicated to cultivating a community of innovative creators who are passionate about conveying powerful messages through visual artistry. We are committed to excellence in education, upholding Lutheran values of integrity, service, and respect in every facet of our curriculum. Our program is designed to inspire students to explore the intersection of technology and illustration, fostering a space where creativity meets purpose. Our state-of-the-art facilities provide a canvas for students to harness their skills in drawing, multimedia, animation and digital imaging, ensuring they are proficient with the latest tools and techniques in the industry. As we guide our students through a rigorous, thought-provoking journey of artistic and personal growth, we also emphasize the importance of ethical responsibility and the impact of illustration in society.

The Illustration Minor consists of 21 credit hours. A student Mac lab is available on the Concordia University campus. The Illustration Minor will enhance several majors including Mass Communication, Marketing, Computer Science, Computer Gaming as well as Visual Communication and those interested in motion graphics and interactive media.

## Curriculum

Code	Title	Hours
<b>Required Courses</b>		
ART 1510	Observational Drawing	3
ART 2520	History of Design	3
ART 2540	Mixed Media Drawing	3
GD 1500	Digital Vector Design	3
GD 1510	Digital Raster Design	3
GD 3000	Pixel Motion	3
or GD 3500	Advanced Pixel Motion	
<i>Art Elective (select one course from the following)</i>		3
ART 1550	Color Theory Application	
ART 2560	Painting	
ART 3500	Figure Drawing	
ART 3800	Art Study Abroad	
ART 4800	Senior Portfolio/Exhibition	
<b>Total Hours</b>		<b>21</b>