

SPORT AND ENTERTAINMENT BUSINESS MAJOR (M)

The Sport and Entertainment Business Major/Minor is housed within the Sport and Hospitality Business Department.

Like every other industry, the inter-related sports and entertainment industries were significantly impacted by the global COVID-19 pandemic. However, sports and entertainment are showing signs of a strong recovery. The global sports market is expected to grow from \$388.28 billion in 2020 to \$440.77 billion in 2021. Further, the market is expected to reach \$599.9 billion in 2025.

Yes, there are still engaging careers to be found in these dynamic and changing industries. However, they require the same six things from those who expect to excel within them:

Sacrifice. Attitude. Effort. Clarity. Humility. Grit.

The Sport and Entertainment Business degree allows you to pursue a variety of careers in athletic and entertainment management. Our curriculum is current, engaging, and challenging – with courses and experiences designed under the guidance of a professional advisory board consisting of industry practitioners – to help you develop the fundamentals, skills, and character that will give you the best chance to thrive in a competitive industry.

Not only that, but you'll work with industry pros, networking with and learning from experts in professional and amateur sports and entertainment, along with business people who work within the innumerable sub-professions tied to these industries. But nothing beats hands-on experience. If you display consistent professional and personal growth, you could earn intensive field experience opportunities at major events like the Final Four and even the Super Bowl.

Program Learning Outcomes

(Developed and Approved by Department Faculty on Jan. 24, 2018)

- Demonstrate growth and skills in communication methods used within the Sport and Entertainment industries.
- Exhibit analytical, critical analysis and problem solving skills valued within the Sport and Entertainment industries.
- Utilizing project-based learning, students will develop and articulate human relations and conceptual competencies necessary to advance the Sport and Entertainment industry.
- Consistently framing and assessing globally-minded personal and professional leadership skills that increase industry opportunities in Sport and Entertainment.
- Demonstrate service mindset based on Christian values intended to benefit the person, community and the world.

Curriculum

Code	Title	Hours
Core Requirements (https://catalog.cuw.edu/undergraduate/university/acad-prog/trad/core/) ¹		45
Major Requirements		60
Electives		15

Minor: Optional

Total Hours 120

¹ For transfer students, please see the Advanced Transfer Core (<https://catalog.cuw.edu/undergraduate/university/acad-prog/trad/transfer-core/>).

Major Requirements

Code	Title	Hours
Core Requirements		
<i>Required Core Courses</i>		
BUS 315	Business Statistics (counted in University Core)	
ECON 222	Macroeconomics (counted in University Core)	
COMM 105	Public Speaking	
	or COMM 20 Interpersonal Communication	
<i>Core Business Requirements</i>		
ACCT 205	Accounting & Finance for Business Professionals	3
BUS 210	Business Law I	3
BUS 161	Business Essentials	3
	or BUS 162 Quantitative Business Essentials	
BUS 355	Management Information Systems	3
SHB 300	Professional Development - Field Experience (Replaces BUS 399 in business core)	3
BUS 453	Business Policy and Ethics	3
ECON 231	Microeconomics	3
MGMT 130	Management & Leadership	3
	or MBA 544 People-Focused Management	
MKTG 131	Sales and Marketing	3
Required Courses		
SHB 110	Introduction to Sport & Entertainment Business	3
SHB 200	Contemporary Leadership Behavior	3
SHB 210	Facility Design & Management	3
SHB 240	Administration & Organization of Sport & Entertainment	3
SHB 250	Legal & Ethical Issues of Sport	3
SHB 310	Integrated PR & Social Media	3
SHB 320	Sport Economics & Finance	3
SHB 340	Marketing of Sport & Entertainment	3
SHB 400	Sales, Sponsorship, & Fundraising Strategies	3
SHB 410	Event & Production Management	3
SHB 450	Professional Development - Program Capstone	3
Total Hours		60